

BRIMMING WITH
MEGA MAN SECRETS!!

MEGAMAN X

SUPER ENCYCLOPEDIA

PART 2



BY READING THIS
ENCYCLOPEDIA...

... YOU, TOO, CAN BE A
MEGA MAN CONNOISSEUR!!



MODEL HX



ELEMENT: Electricity

SPECIAL FEATURES: Can move really fast and even fly.

WEAPON: Double Saber

SPECIAL MOVE: Plasma Cyclone

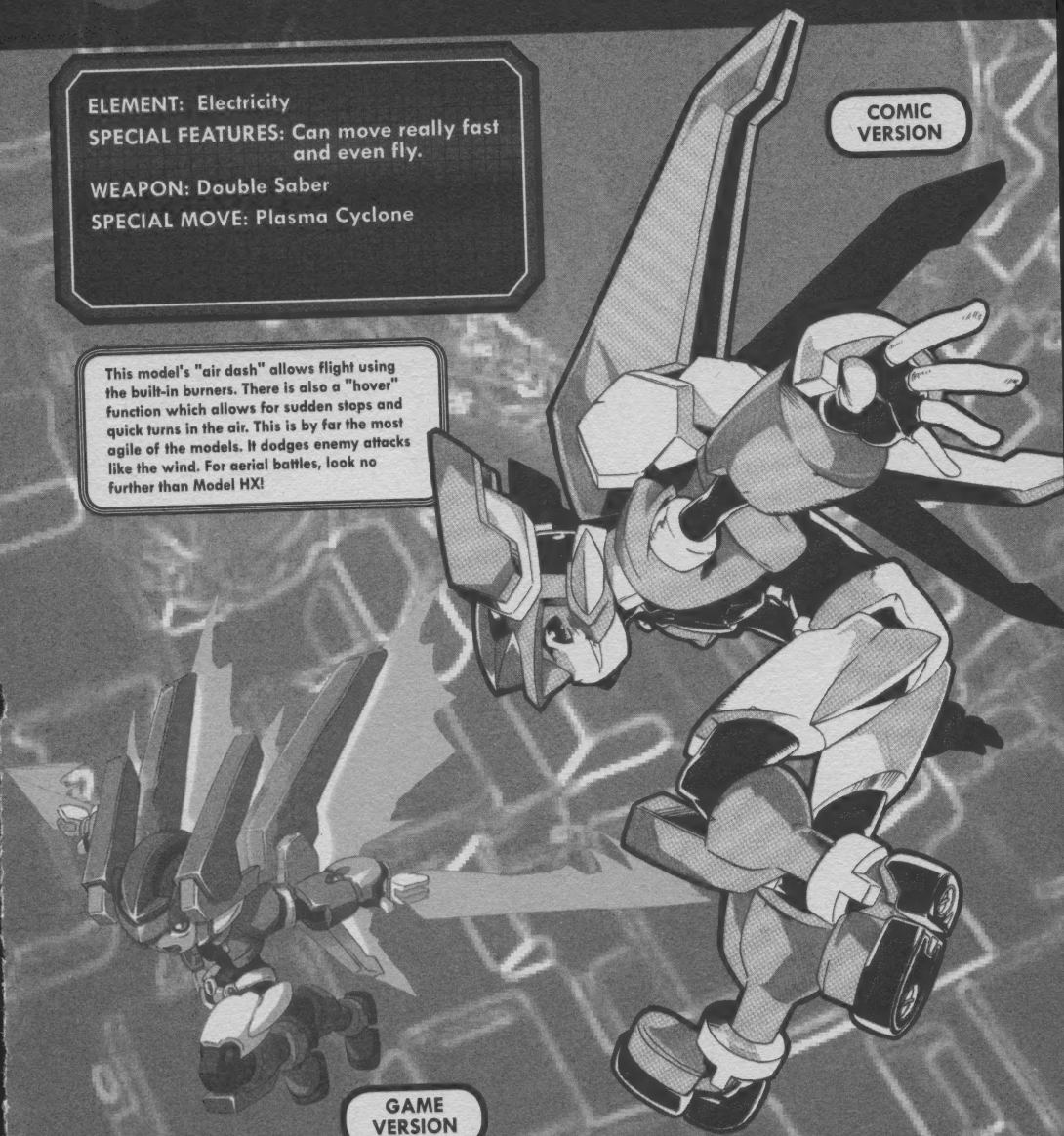
**COMIC
VERSION**

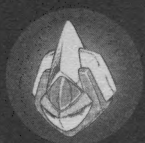
This model's "air dash" allows flight using the built-in burners. There is also a "hover" function which allows for sudden stops and quick turns in the air. This is by far the most agile of the models. It dodges enemy attacks like the wind. For aerial battles, look no further than Model HX!

**GAME
VERSION**

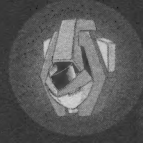
**COMMENTS
FROM
SHIN
OGINO**

Everyone loves Model HX! Me too, me too! It's green, with wings and giant ears! It plays a major role in both this comic and in the game. It really just lets you do whatever you want. I really liked the way the model was designed, but I have to admit it was pretty hard to draw. With each part being so big, it would sometimes start looking super-deformed.





MODEL LX



ELEMENT: Ice

SPECIAL FEATURES: Can move around freely underwater, and also grants ice attacks.

WEAPON: Halberd

SPECIAL MOVE: Ice Dragon

COMIC
VERSION

Uses powerful ice attacks that can freeze even the fastest enemies in place. This model's most powerful move is the "Ice Dragon," which sends a dragon made of ice to finish off the enemy. This model is especially useful underwater, but it can also be used on dry land, so it's quite versatile.

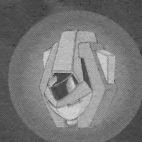
GAME
VERSION

COMMENTS
FROM
SHIN
OGINO

This time, Vent's first Double Megamerge is Model LX, though I'm sure a lot of my readers were hoping for something else. Of the six Biometals, this model is the most unique... but for some reason, it doesn't stand out as much. Also, don't pay attention to the fact that the Ice Dragon looked different every time I drew it. I don't even know how to start explaining the "Levia Cyclone," a move that came out of nowhere after his battle with Leganchor.



MODEL FX



ELEMENT: Fire

SPECIAL FEATURES: A powerful model that uses fire attacks to defeat enemies.

WEAPON: Knuckle Busters

SPECIAL MOVE: Ground Break



**GAME
VERSION**

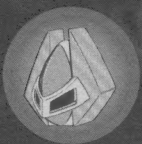
**COMIC
VERSION**



The powerful fire energy that comes out of the Knuckle Busters can burn any enemy to a crisp. Through Vent's Double Megamerge, it easily becomes the most powerful weapon Vent has in his repertoire. The special move "Ground Break" involves punching the Knuckle Busters into the ground to cause a pillar of fire to shoot upward.

**COMMENTS
FROM
SHIN
OGINO**

Simple is best. Model FX may seem like a wild, violent type at first glance, but I promise he's more like a rough yet nice older brother! Of all the Biometals, FX has the most approachable personality, and he talks a lot... or maybe the other Biometals just don't talk enough (especially HX and PX)...? I had a lot of fun drawing the Megaton Crush special move. I love drawing debris and dust!



MODEL PX



ELEMENT: None

SPECIAL FEATURES: Can see in the dark and hang from the ceiling like a ninja.

WEAPON: Kunai

SPECIAL MOVE: Shuriken



**GAME
VERSION**

**COMIC
VERSION**

This model is more about moving around than fighting. The "Night Scope" allows the user to see in the dark, while the "Radar Scope" lets them see hidden enemies and passages. Model PX has so many useful abilities, like the "Hanging Wedge," which allows the user to hang down from the ceiling!

**COMMENTS
FROM
SHIN
OGINO**

I think every boy dreams of being a ninja at least once in their lifetime! Bonus points to Capcom for giving the ninja a scarf! I was so excited about that. I put a lot of time into the Megamerge scene for this model. This is the only model in the comic that doesn't actually defeat an enemy, but ninjas are more about stealth and cunning than head-on fighting. Ninjas rule! I wish I could have had Model PX doing more cool stuff in the comic.



MEGA MAN ZX Vol.1 - still available!
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MEGA MAN ZX Vol.2 - on sale now!
ISBN: 978-1-926778-03-7



MEGAMAN ™



MEGA MAN ZX

VOLUME 2

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! WHOOPS !

This is the back of the book!

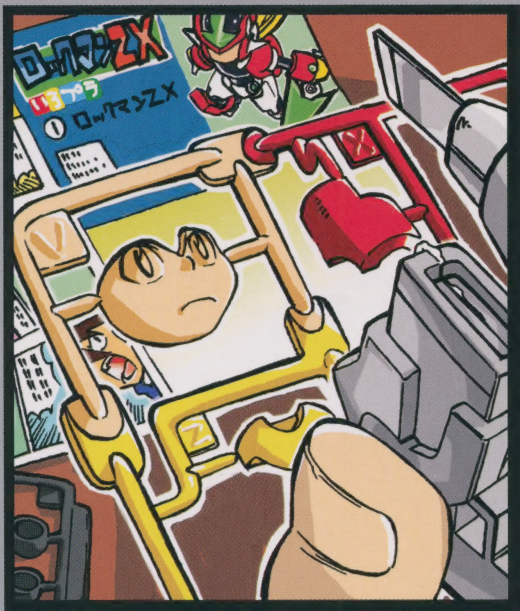
You're looking at the last page, not the first one.

MEGA MAN ZX is a comic originally published in Japan (known as manga). Traditional manga is read in a 'reversed' format, starting on the right and heading towards the left. The story begins where English readers expect to find the last page because the spine of the book is on the opposite side.

Preserving the original artwork, we've decided to leave the Japanese format intact. Check the examples below to see how to read the word balloons in proper order.



Now head to the front of the book and enjoy MEGA MAN ZX!



A MESSAGE FROM
SHIN OGINO

Volume 2 is finally here!
I'm so happy! Vent's battle is
reaching its climax. Looking back,
it's been a pretty long road.
Vent has really matured as a
hero... and sometimes I wonder
if I've matured at all... but that's
a different story. I hope you will
enjoy all of the remaining chapters!

